How to solve unicycle kinematics?

Kinematics of the unicycle mobile robot is

$$\dot{q} = \begin{pmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{pmatrix} = \begin{pmatrix} \cos \theta \cdot u_1 \\ \sin \theta \cdot u_1 \\ u_2 \end{pmatrix},$$

where x, y, θ represent the pose of the robot (position and orientation), u_1 is the linear velocity control signal, u_2 is the angular velocity control signal.

In order to implement kinematic control, it is necessary to specify the kinematics in differential form.

$$\begin{array}{lll} x_{\mathrm{new}} = & x_{\mathrm{old}} + \delta u_1 \cos\left(\theta\right) \\ y_{\mathrm{new}} = & y_{\mathrm{old}} + \delta u_1 \sin\left(\theta\right) \\ \theta_{\mathrm{new}} = & \theta_{\mathrm{old}} + \delta u_2 \end{array}$$

The value of δ has to be adequately small for the continuous movement.

PID control for path following

https:

//medium.com/@jaems33/understanding-robot-motion-pid-control-8931899c31df

It can also be used for GoToPose type control (e.g. error - standard Euclidean norm of the difference between the robot's current position and the target position, and so on).