# Scientific \& Engineering Programming 

II Year Electronics and Computer Engineering, FoEPhaM, WUST

## 2 Mathematica Lab Class 2 - Mathematica basics 2

### 2.1 The scope

To get familiar with tools, work methodology, and Mathematica interfaces. To perform basic calculations with vectors, matrices, and loops.

### 2.2 Prerequisites

Before the classes you should know, how to:

- define vectors and matrices manually,
- generate vectors and matrices with use of Mathematica functions (Table, Do, For)
- multiply vectors by scalars and vectors,
- multiply matrices by scalars, vectors, and matrices,
- transpose matrices, compute their determinants, inverses.


### 2.3 Tasks

### 2.3.1 Vectors and matrices basic operations

1. For the matrices $A$ and $B$ compute (if possible): $3 A-\frac{1}{2} B, A^{T}, A B, B A, A^{2}$ :
(a) $A=\left[\begin{array}{cc}1 & 4 \\ -2 & 0\end{array}\right], B=\left[\begin{array}{cc}0 & -6 \\ -8 & 2\end{array}\right]$,
(b) $A=\left[\begin{array}{lll}1 & -3 & 3\end{array}\right], B=\left[\begin{array}{lll}2 & -4 & 0\end{array}\right]$,
(c) $A=\left[\begin{array}{l}1 \\ 0 \\ 3 \\ 0\end{array}\right], B=\left[\begin{array}{llll}-2 & 1 & 0 & 5\end{array}\right]$,
(d) $A=\left[\begin{array}{ccc}1 & 0 & -1 \\ 2 & 1 & -4 \\ -3 & 0 & 2\end{array}\right], B=\left[\begin{array}{cc}-2 & 0 \\ 4 & 1 \\ 0 & 3\end{array}\right]$.
(e) What will change in the computation in points (b) and (c), if one represents the objects $A$ and $B$ as vectors?
2. Find the determinants of matrices:
(a) $\left[\begin{array}{ll}5 & -1 \\ 7 & -8\end{array}\right]$,
(b) $\left[\begin{array}{ll}\cos \frac{\pi}{12} & \sin \frac{\pi}{12} \\ \sin \frac{\pi}{12} & \cos \frac{\pi}{12}\end{array}\right]$,
(c) $\left[\begin{array}{lll}2 & 5 & 3 \\ 4 & 0 & 8 \\ 7 & 1 & 1\end{array}\right]$,
(d) $\left[\begin{array}{lll}1 & 66 & 777 \\ 2 & 55 & 888 \\ 3 & 44 & 999\end{array}\right]$.
3. For the matrices from the task 1 find their inverses when possible.

### 2.3.2 Vectors and matrices generation

4. Generate the following vectors:
(a) a vector $v \in R^{5}$, with components increasing by 5 and starting with 11 ,
(b) 5 vectors $v_{i} \in R^{5}, i \in[0,4]$, with components increasing by 2 and starting with $i$,
(c) 5 vectors $v_{i} \in R^{5}, i \in[0,4]$, with subsequent components squared and starting with $i$,
(d) versors for $R^{5}$,
(e) normalized versions of the above,
(f) vectors with reversed elements order of the vectors from points 4 b , and 4 c ,
(g) vectors with exchanged elements 2 and 4 of the vectors from points 4 b , and 4 c .
5. Generate the following matrices:
(a) null matrix of size $5 \times 5$,
(b) unit matrix of size $5 \times 5$,
(c) diagonal matrix of size $5 \times 5$ with elements $a_{i i}=i$,
(d) diagonal matrix of size $5 \times 5$ with elements $a_{i i}=i^{i}$,
(e) the above matrix with element $a_{22}$ set to 7 ,
(f) the above matrix with exchanged rows 2 and 3 ,
(g) the above matrix with exchanged columns 3 and 5,
(h) the above matrix with the second row zeroed,
(i) the above matrix with zeroed the upper left submatrix of size 2 x 2 .
6. Find the determinants of square matrices $A=\left[a_{i j}\right]$ of size $5 \times 5(1 \leq i, j \leq 5)$, if:
(a) $a_{i j}=i+j$,
(b) $a_{i j}=2 i+3 j$,
(c) $a_{i j}=i \cdot j$,
(d) $a_{i j}=i^{2} j^{3}$,
(e) $a_{i j}=\min (i, j)$,
(f) $a_{i j}=i^{j}$.

### 2.3.3 Tasks with content

7. Calculate the surface area of a parallelogram constituted with two vectors $u=\left(\begin{array}{c}-1 \\ 2 \\ 5\end{array}\right)$, $v=\left(\begin{array}{l}0 \\ 3 \\ 2\end{array}\right)$.
8. Let $a=\left(\begin{array}{l}1 \\ 2 \\ 3\end{array}\right), b=\left(\begin{array}{l}0 \\ 4 \\ 1\end{array}\right)$, and $c=\left(\begin{array}{c}-1 \\ 0 \\ 2\end{array}\right)$ be the vectors defining a three-dimensional parallelepiped. Find its volume.
